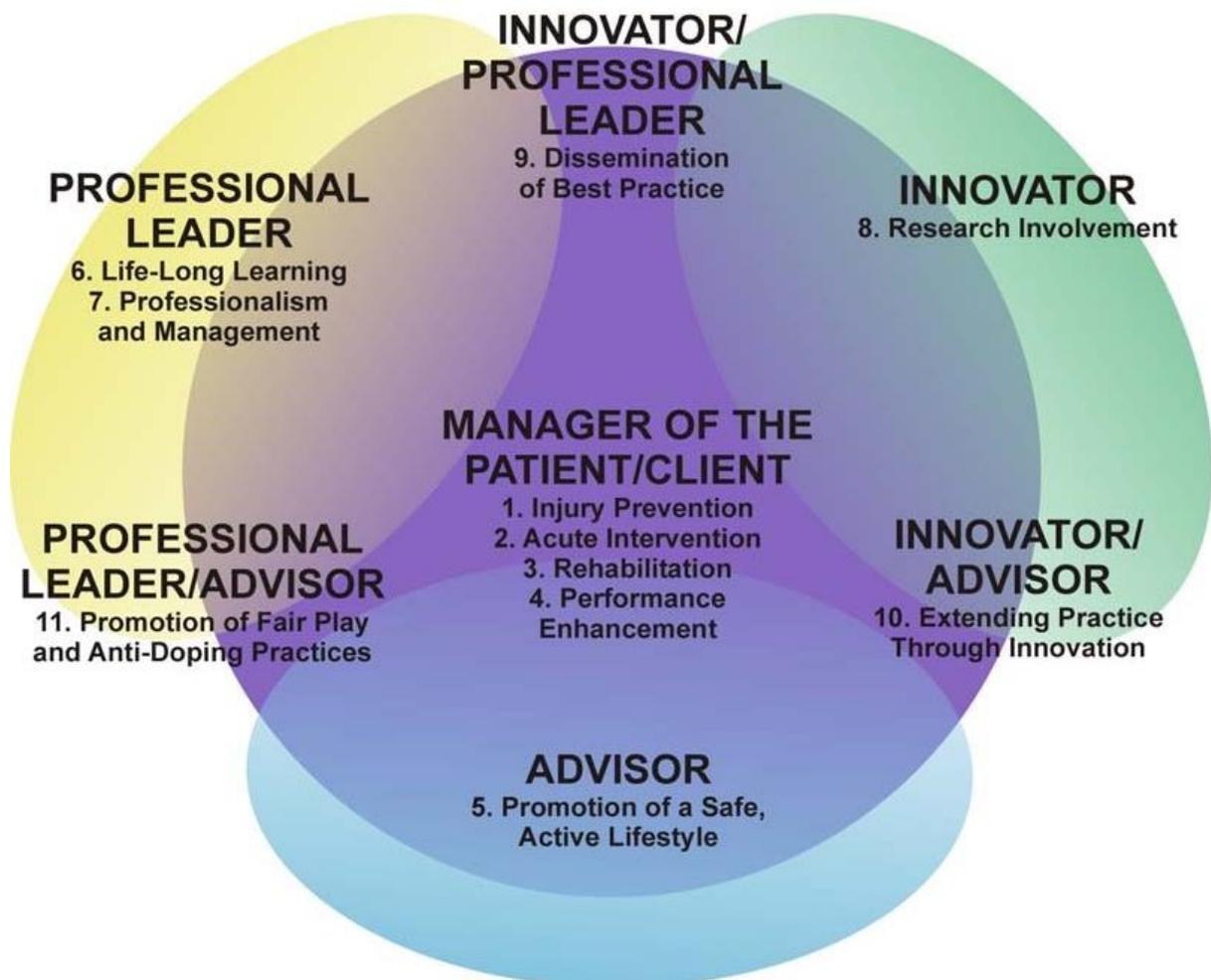


SPORTS PHYSIOTHERAPY DEPARTMENT

GOALS

1. Management of patient – Injury prevention, Acute Intervention, Rehabilitation, Performance Enhancement.
2. Manager of the patient – Promotion of a safe, active lifestyle.
3. Professional leader – Life-long learning, professionalism and management.
4. Innovator of patient – Research Involvement.
5. Professional leader – Dissemination of best practice, promotion of fair play and anti-doping practices.
6. Advisor – Extending practice through innovation

Sports Physiotherapy Competency Model



OBJECTIVES

1. To assess the risks of injury associated with an athlete's participation in a specific sport or physical activity context.
2. To describe acute injury or illness in both training and competition contexts.
3. To summarize clinical reasoning and therapeutic skills to assess and diagnose sports-related injuries, and to design, implement, evaluate and modify evidence-based interventions that aim for a safe return to the athlete's optimal level of performance in their specific sport or physical activity.
4. To evaluate an athlete's performance and related profile and intervening to optimise conditions for maximal performance in specific sport, within a multidisciplinary team approach.
5. To associate with other professionals to promote safe participation in sports and activity for individuals of all abilities; they provide evidence-based advice regarding the optimal activity or sport for specific individuals and the ways in which they can minimise risk of injury and promote health
6. To interpret the clinical standards by their critical, reflective and evidence-based approach to practice, and through a continual process of learning and teaching in collaboration with other professionals
7. To evaluate resources and personnel in a professional, manage time, legal and ethical manner, and facilitate professional development and excellence.
8. To critically evaluate their practice in relation to new information, identifying questions for further study; they are involved in research that addresses these questions at different levels.
9. To apprise new information and innovations to other professionals and decision-makers through different media.
10. To justify the appropriate application of new knowledge and innovations in multidisciplinary practice and decision-making processes, and influence the directions of further research and innovation
11. To explain participation in and promote professional and ethical sporting practices, emphasising both fair play and their duty of care to the athlete; they adhere to the 'International Sports Physiotherapy Code of Conduct on Doping'

TEACHING STRATEGIES	LEARNING STRATEGIES	DOMAINS OF COMPETENCIES	LEVELS OF COMPETENCIES	ASSESSMENT STRATEGIES
Lecture, Active Learning – Think-pair- share, Small Group Discussion, Problem solving, Experiential Learning, LMS, Differentiated Instructions, DOAP, Flipped Classroom, Gamification, Blended Learning, Demonstration	SDL PBL CBL DOPS IL Inquiry based Learning. (Research) Technology based Learning. (Online Platforms/Tools) Immersive Learning (AR/VR).	Knowledge/Cognitive (K) Psychomotor/Skill (S) Affective/Attitudinal (A)	Knows (K) Knows How (KH) Shows (S) Shows How (SH) Does (D)	MCQ, SAQ, LAQ, OSCE, OSPE, Demonstration, Assignment, Seminar, Viva- Voce, (Rubrics)